

MATCH THE ROMAN NUMERALS TO THE CORRECT NUMBERS

3 IV

4 VIII

5 L

8 III

10 V

50 X

58 LVIII

FOOTBALL GLOSSARY

QUARTERBACK: THE LEADER OF THE OFFENSE WHO PASSES, HANDS OFF, OR RUNS WITH THE BALL. FUN FACT—MR. KRABS HAS NEVER GIVEN A QUARTER BACK.

RUNNING BACK: A PLAYER WHOSE JOB IS TO RUN THE BALL UP THE FIELD. RUNNING BACKS ARE FASTER THAN OPTIMUS PRIME ON THE HIGHWAY!

WIDE RECEIVER: A PLAYER ON THE RECEIVING END OF PASSES FROM THE QUARTERBACK. THESE PLAYERS CATCH FOOTBALLS LIKE SPONGEBOB AND PATRICK CATCH JELLYFISH—NO NET REQUIRED!

HALFTIME: A 29-MINUTE BREAK BETWEEN THE TWO HALVES OF A FOOTBALL GAME.

YARD: MARKINGS USED TO MEASURE DISTANCE ON THE FOOTBALL FIELD. REMEMBER—YOU HAVE TWO FEET. SQUIDWARD HAS FOUR FEET. A YARD HAS THREE FEET.

HUDDLE: THIS IS WHEN PLAYERS GATHER CLOSELY TOGETHER TO DISCUSS THEIR STRATEGY. THAT WAY, THEY CAN KEEP THEIR GAME PLAN AS SECRET AS THE KRABBY PATTY FORMULA.

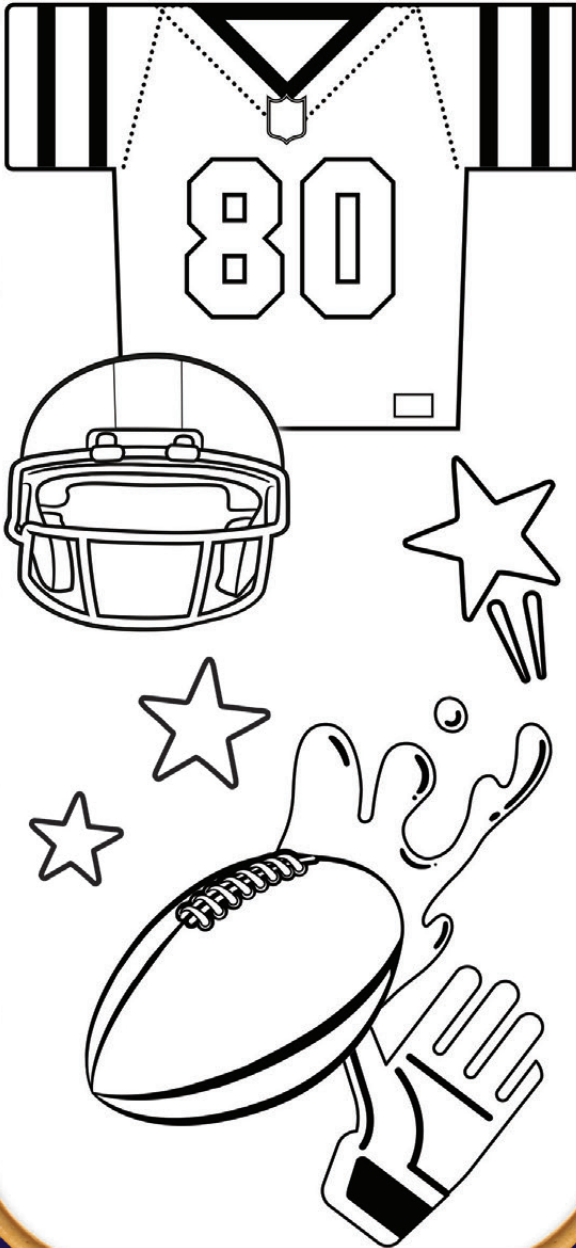
FIELD GOAL: A PLAY WHERE THE KICKER TRIES TO SCORE 3 POINTS BY KICKING THE BALL THROUGH THE GOAL POST—THE METAL DOOHICKEY IN THE BACK OF THE END ZONE THAT'S PAINTED THE SAME COLOR AS SPONGEBOB!



FOOTBALL ACTIVITY PLAYBOOK

nickelodeon

DESIGN YOUR OWN SLIME UNIFORM



TRIVIA QUESTIONS

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1. HOW MANY POINTS IS A TOUCHDOWN WORTH (BEFORE ANY EXTRA POINTS)?

A. 4 B. 5 C. 6 D. 7

40

2. THE TWO AREAS ON EITHER END OF A FOOTBALL FIELD ARE KNOWN AS WHAT?

A. END ZONES B. GOALS C. FINISH LINES D. POINT FIELDS

30

3. HOW MANY POINTS ARE FIELD GOALS WORTH?

A. 3 B. 4 C. 6 D. 7

20

4. HOW MANY TOTAL PLAYERS (INCLUDING BOTH OFFENSE AND DEFENSE) ARE ALLOWED ON THE FIELD AT ANY TIME??

A. 11 B. 22 C. 33 D. 44

10

5. WHICH OF THE FOLLOWING IS NOT A POSITION IN FOOTBALL?

A. RUNNING BACK B. CORNERBACK
C. WIDE RECEIVER D. CORNER RECEIVER

TOUCHDOWN!

Answer Key: 1.C 2.A 3.A 4.B 5.D

JERSEY JUMBLE



KEY: FOOTBALL SCORE TOUCHDOWN QUARTERBACK COACH FUMBLE FLAG FIELD GOAL